# Raw Data <br> Tokenization 

Cornell CS 5740: Natural Language Processing Yoav Artzi, Spring 2023

## Tokenization

- How do we represent an input text?

Tokenization: splitting a string into a sequence of tokens

- Given a piece of text $\bar{x}$, we said it's a sequence $\left\langle x_{1}, \ldots, x_{n}\right\rangle$
- But how do you get from a string to $\left\langle x_{1}, \ldots, x_{n}\right\rangle$ ?
- So far: we split to "words" according to white spaces
"I love Lucy, but adore Ethel"

$$
\bar{x}=\langle\mathrm{I}, \text { Love, Lucy, ,, but, adore, Ethel }\rangle
$$

- Actually, even here we can see it's more complex. Why?


## Tokenization

> "I love Lucy, but adore Ethel" $\bar{x}=\langle I$, Love, Lucy, ,, but, adore, Ethel $\rangle$

- So, tokenization is not simple, and tokenizers require may specialized rules
- Such as, what will we do with the following strings:
- "amazing!", "state-of-the-art", "un-thinkable", "prize-winning", "aren't", "O’Neill"
- Some languages don't even use spaces to mark word boundaries!
- Check out spaCy’s tokenizers! (https://spacy.io/)


## Tokenization Handling Unknown Words

- What happens when we encounter a word that we have never seen in our training data?
- With word-level tokenization, not much we can do
- Except assigning to it a special <UNK> token, or maybe do something a bit smarter with some clustering
- Don't forget to use UNK during training - why?
- Why this is bad?


## Tokenization Limitations of <UNK>

- Generally, we lose most of the information the word conveys
- Especially hurts in texts/languages with many rare words/entities

The chapel is sometimes referred to as "Hen Gapel Lligwy" ("hen" being the Welsh word for "old" and "capel" meaning "chapel").

The chapel is sometimes referred to as " Hen <unk> <unk> " (" hen " being the Welsh word for " old " and " <unk> " meaning " chapel ").

## Tokenization <br> Other Limitations

- Word-level tokenization treats different forms of the same root as completely separate (e.g., "open", "opened", "opens", "opening", etc)
- This means separate features or embeddings!
- Why is this a problem? Especially with limited data?


## Tokenization Other Limitations

- Word-level tokenization treats different forms of the same root as completely separate (e.g., "open", "opened", "opens", "opening", etc)
- This means separate features or embeddings!
- Why is this a problem? Especially with limited data?
- We can use pre-trained embeddings (e.g., word2vec)
- So we can learn similar embeddings given enough data
- But still separate parameters, and will still hurt with rare words


## Character-level Tokenization

- Let's reconsider how we split:
- Instead of white spaces, just split to characters
- Impact on vocabulary size? Unknown word problem? Other input properties?


## Character-level Tokenization

- Let's reconsider how we split:
- Instead of white spaces, just split to characters
- Impact on vocabulary size? Unknown word problem? Other input properties?
- Small vocabulary: just the number of unique characters in the training data!
- Much longer input sequences
- Need to learn from scratch how to combine characters to recover word meaning
- Will BOW/NBOW models work?


## Subword Tokenization

- "Word"-level: issues with unknown words and information sharing, and gets complex fast
- Also, fits poorly to some languages
- Character-level: long sequences, the model needs to do a lot of heavy lifting in representing that is encoded in plain-sight
- Let's find a middle ground!
- Subword tokenization first developed for machine translations
- Based on byte pair encoding (Gage, 1994)
- Now, used everywhere

Neural Machine Translation of Rare Words with Subword Units

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The main motivation behind this paper is that the translation of some words is transparent in that they are translatable by a competent translator even if they are novel to him or her, based on a translation of known subword units such as morphemes or phonemes.

## Byte Pair Encoding (BPE)

- $\mathscr{V} \leftarrow$ All characters in the training data (as base tokens)
- For $k$ steps:
- Tokenize the data, taking the longest prefix each time
- Count the frequency of adjacent token pairs in the data
- Choose the pair $\langle l, r\rangle$ that occurs most frequently
- Add the pair to the vocabulary as a new token $\mathscr{V} \leftarrow \mathscr{V} \cup\{l r\}$
- Return $\mathscr{V}$


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| Word | Frequency |
| :---: | :---: |
| hug | 10 |
| pug | 5 |
| pun | 12 |
| bun | 4 |
| hugs | 5 |

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$$
\mathscr{V}=\{b, g, h, n, p, s, u\}
$$

Word
Frequency
$\mathrm{h}+\mathrm{u}+\mathrm{g} \quad 10$
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$p+u+n \quad 12$
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| $\mathrm{p}+\mathrm{u}+\mathrm{n}$ | 12 |
| $\mathrm{~b}+\mathrm{u}+\mathrm{n}$ | 4 |
| $\mathrm{~h}+\mathrm{u}+\mathrm{g}+\mathrm{s}$ | 5 |
| Pair | Frequency |
| $\mathrm{u}+\mathrm{g}$ | 20 |
| $\mathrm{p}+\mathrm{u}$ | 17 |
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$\mathscr{V}=\{b, g, h, n, p, s, u, u g, u n, h u g\}$

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| hug | 10 |
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| p+un | 12 |
| b+un | 4 |
| hug+s | 5 |

## Byte Pair Encoding (BPE)

- To avoid <UNK> altogether, must add all possible characters/ symbols
- Oops: there are $\sim 138 \mathrm{~K}$ unicode symbols
- Instead, use bytes!
- GPT-2 does this with some rules to prevent certain types of merges
- Commonly vocabulary sizes are 32-64K
- Package to help with tokenization: tokenizers from Hugging Face (https://github.com/huggingface/tokenizers)


## Other Subword Encoding Schemes

- WordPiece (Schuster et al., 2012): merge to increase likelihood as measured by a language model (vs. frequency as in BPE)
- SentencePiece (Kudo et al., 2018): can do subword tokenization without pre-tokenization (i.e., using white spaces)
- Good for words without such word boundaries
- Although pre-tokenization still usually helps


## Subword Tokenization What do Subwords Capture?

- Subwords can be arbitrary strings
- But can also be meaning-bearing units
- Can capture morphemes (the smallest meaning-bearing unit)
- "unlikeliest" $\rightarrow$ [un-, likely, -est]
- Can separate single form from plural
- etc
- Importantly: this arises from the data


## Subword Tokenization

Limitations

- Does not work well with languages that have more complex morphology (word forms), such as Turkish and Arabic
- Pre-tokenization using spaces doesn't work on some languages (e.g., Chinese and Thai don't use spaces between words)
- There are other recipes:
- Tokenizer free, just work with bytes (e.g., ByT5)
- Other learning techniques with soft tokenization (e.g., Charformer)


## Acknowledgements

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